

Wilderness Utopia

This video is a fictional prospectus for Hirshhorn, Ontario, a town planned in 1955 for the wilderness of Canada, but never built. The town was the brainchild of Joseph Hirshhorn, the uranium tycoon and founder of the Hirshhorn Museum in Washington, DC. The town was designed to serve two purposes: to house the flood of miners brought in to work Hirshhorn's newly opened uranium mines, and to provide a setting for Hirshhorn's famous collection of modern art. For this video, the town was digitally constructed based on Philip Johnson's models and plans, as well as published statements by both architect and patron.

Terence Gower, 2008

Digital Video, 3:00 Minutes

Animation: Sticky Pictures, New York

3D Modeling: Alexandra Kiss, Toronto

Digital Imaging: Laila Seewang / Egan Frantz, New York

Sound: Cristian Manzutto / Estudio Sonido, Mexico City

Music: Will Orzo, New York

Voice: Alison Matthews, Vancouver

Titles: Anita Chao, New York

Funding: Graham Foundation for Advanced Studies in the

Fine Arts, Chicago and Hirshhorn Museum and Sculpture Garden, Washington, DC

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